INTROSSIBLE MISSION.

COMMODORE DISK for

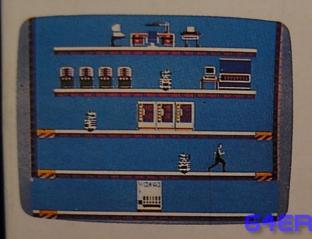


EPYX.

## IMPOSSIBLE MISSION

Designed by Dennis Caswell





Type of program: Action game

No. of players : 1

Age category : 12 and up Controller : Joystick

Rooms :32

Robots : 90 different

Voice Synthesis for Added Realism.

(Message from the Agency computer). Your mission Agent 4125 is to foil a horrible

plot. From an underground laboratory, Elvin, the scientist, is holding the world hostage under the threat of nuclear annihilation. You must penetrate his stronghold, avoid his human-seeking robots and find the pieces of the security code.

Somersault over the robots or use a precious snooze code to deactivate them long enough to search each room. Use the Agency's computer to unscramble the passwords from the code piece ry to solve them yourself. You've got to reach. Elvin's control centre, but you'd better beware . . .

This mission is stamped IMPOSSIBLE!

©1983 Epyx Inc.

Epyx is a registered trade mark of Epyx Inc.

Impossible Mission is a registered trade mark of Epyx Inc.

Commodore 64 is a trademark of Commodore International

Copyright subsists on this program.
All rights of the producer reserved.
Unauthorised broadcasting,
diffusion, public performance,
copying or re-recording, hiring. leasing, renting and selling under any exchange or repurchase scheme in any manner is prohibited.

